

QUALIFICATIONS PROFILE

I am a creative and talented visionary with solid Animation skills in diverse areas of story and concept development, staging, animating, and background layout design and paint. I am a team player that consistently delivers exceptional performance in deadline driven environments. Additional core competencies include:

Storyboard Artist	Storyboard Revisionist	Concept & Story Development
Creative Direction	Character Layout	Background Layout
Animation	FX Animation	Illustration
Project Management		Team Leadership

WORK EXPERIENCE

WILD CANARY

Storyboard Artist..... 2020 – 2021
Chicken Squad

DISNEY TVA

Storyboard Artist..... 2014 – 2019
Phineas and Ferb, Candace Saves the Universe (2018-2019)
The Lion Guard (2014-2019)

DISNEY TVA

Storyboard Revisionist..... 2018 – 2019
Mickey Shorts (2019)
Phineas and Ferb, Candace Saves the Universe (2018)
Tangled (freelance-2018)
The Lion Guard (2014- 21015)

DISNEY TVA

Storyboard Revisions Supervisor..... 2015 – 2016
The Lion Guard
Responsibilities included supervising a team of 2-3 revisionists, supporting 2 Directors and their individual episodes, working directly with the Directors and editors, stood in for the Director when unavailable, handing out revisions, confirming all scenes were correct and sent to the editors, revising difficult or more complicated sections, boarding added script

and helping the board artists with their pages when needed, boarded songs, and updated episode board each night so that the Directors had the most up to date board to work from.

WALT DISNEY INTERNET GROUP 2004 - 2013
Associate Art Director - Pixie Hollow MMO & Disney Fairies Fashion Boutique iOS (2011 - 2013)

Maintained accountability for art direction, animation, background layout, background paint, and concept/story development. Seamlessly transitioned from being a member of the artist team to leading the team while continuing to serve as the only animator and one of three painters responsible for creating a beautiful and magical place for children and adults to visit. Worked on all IP during tenure.

Animated, painted, art directed, and aided in increasing membership and client engagement in the most beautiful 2D virtual world ever created in Disney's Pixie Hollow MMO.

Developed and created an iOS spin off version of the MMO.

Conceptualized, art directed, animated, and painted Disney's Fairies Fashion Boutique iOS, which resulted in 2 million game downloads in less than five months.

Lead Animator/Designer - Disney Fairies Pixie Hollow MMO, Disney Games, and Disney International (2004 - 2011)

Animated using traditional, Flash, and Maya. Performed FX animation using traditional and Flash.

Animated, painted, and art directed Disney's Pixie Hollow MMO.

Conceptualized, art directed, animated, and painted Disney's Fairies Fashion Boutique iOS.

COMEDY CENTRAL LTD 2003
Designer

Contributed to creative responsibilities on a daily basis.

Participated in all aspects of background design, layout, and color (Vector) for Kid Notorious, The Robert Evans Show.

FOX/UNBOUND STUDIOS 2003
Character Layout Artist/Animator

Designed menu pages, developed, and storyboarded 10 couch gags for The Simpson's Third Season DVD, which included fully animating 3 of the 9 selected traditionally.

Served as the animation supervisor and art directed over 4 of the couch gags, which included Flash.

Animated The Simpson's while creating engaging and lively characters and FX.

FILM ROMAN 2000 - 2003
Character Layout Artist/Animator

Performed character layout and animation for a primetime television show, The Simpson's, which included background roughs.